



Amber Luning
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Education

University of the Arts

Museum Exhibition Planning and Design
Master of Fine Art

Graduated May 2017

Graduated May 2012

The Cleveland Institute of Art

Biomedical Art
Bachelor of Fine Art

Experience

Survey Data Collection, Oberg Research

Collected in person interviews on behalf of the Mütter Museum.

Dec-Feb 2018

Adjunct Professor, Rowan University

Taught Medical Sculpture and Forensic Reconstruction.

Feb-May 2017

Exhibition Design Intern, Chemical Heritage Foundation

Assisted production of "Second Skin: The Science of Stretch" Exhibition.

May -Nov 2016

Exhibitions Intern, Eastern State Penitentiary

Prorotyped exhibit elements for "Prisons Today" exhibition.

Nov-Dec 2015

Exhibitions Analyst, National Constitution Center

Performed analysis for "Speaking Out for Equality" exhibition.

Oct-Dec 2015

Owner, Science Craft

Designed, produced, marketed and sold science themed crafts.

Nov 2014-Present

Producer/Writer, Accessible Comedy

Wrote and produced comedy events in and around New Orleans.

Dec 2013- Nov 2014

Information Designer, Alliance for Affordable Energy

Designed display material for a Children's Worlds Fair event.

Nov 2013

Product Designer, Fun Rock'n

Designed and started production on a line of Louisiana themed jewelry.

Nov 2013- Jun 2014

Assistant Manager/Fabricator, Queens Metal

Sales management and jewelry production

Feb 2013- Jun 2015

Illustrator, BioAnalytics Llc

Illustrated biochemical pathway for presentation use.

Jun 2009

Counselor, Bucks Rock Performing and Creative Arts Camp

Taught fiber arts and batik to students aged 12-17

Summers 2006-2009,
2014-2017

Skills

Traditional Illustration: Graphite pencil, colored pencil, carbon dust, pen and ink, colored ink, stencil,

Digital Illustration/Design: Adobe Photoshop, Adobe Illustrator, Adobe InDesign

Digital 3-D: Vectorworks, 3-D Studio Max, Google Sketch Up, ZBrush, Rhino

Film and Animation: 3-D Studio Max, Stop-motion, Adobe Flash, Adobe Premiere, Final Cut Pro,
Set construction, scenic design, and makeup for film/stage

Sculpture and Craft: Woodworking, Welding, Fiber arts, Scale Model construction, Jewelry/metal fabrication,
casting in metal, glass, resin, plaster, ceramic, latex, and rubber.